COMP SCI 559 001: Computer Graphics
College: Letters and Science
Department: Computer Sciences

Term: 2022 Spring [1224]
Instructor: GLEICHER, Michael

Course Details

Description
Survey of computer graphics. Image representation, formation, presentation, composition and manipulation. Modeling, transformation, and display of geometric objects in two and three dimensions. Representation of curves and surfaces. Rendering, animation, multi-media and visualization. Fluency with vector mathematics (e.g., from MATH 234 or a linear algebra class) is recommended. Enroll Info: None

Prerequisite(s)
(MATH 222 or MATH 276) and (COMP SCI 367 or 400) or graduate/professional standing or declared in the Capstone Certificate in Computer Sciences for Professionals

Term
📅 2022 Spring [1224]
November 23, 2021 to June 15, 2022

Instructor
👤 GLEICHER, Michael

Course Section Checklist
83% COMPLETE
**Syllabus Form Design**
- Import Syllabus Defaults
- Complete Syllabus Form

**Course Section Assignments**
- Create Assignments
- Link Assignments

**Course Section Design**
- Create Section CLOs (SCLOs)
- Publish course section *

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**Course Section at a Glance**

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